**Microsoft Visual C# Step by Step**

**Ninth Edition**

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Corrections, August 22, 2019

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| --- | --- | --- |
| Pg | Error | Correction |
| 272 | Chapter referencing is incorrect. Bottom, Last paragraph, 2nd line  Reads: You can assign a Mammal object to a Horse variable as long as you first check that the Mammal is really a Horse, by using the as or is operator or by using a cast (Chapter 7, “Creating and managing classes and objects,” discusses the is and as operators and casts). | Should read:  You can assign a Mammal object to a Horse variable as long as you first check that the Mammal is really a Horse, by using the as or is operator or by using a cast (Chapter 8, “Understanding values and references,” discusses the is and as operators and casts). |