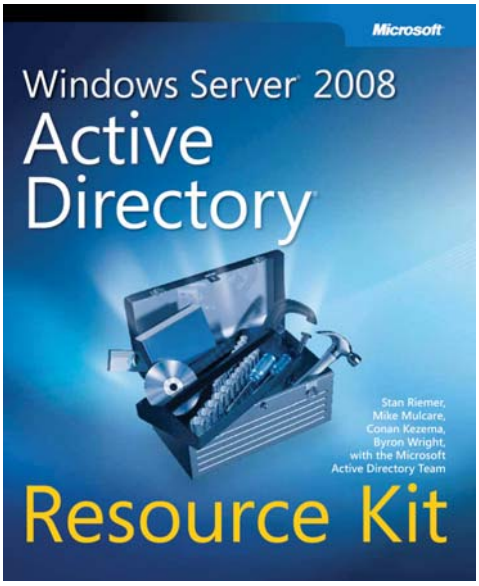


Windows Server® 2008 Active Directory® Resource Kit

Stan Reimer, Mike Mulcare, Conan Kezema, Byron Wright w MS AD Team

To learn more about this book, visit Microsoft Learning at
http://www.microsoft.com/MSPress/books/9552.aspx

Microsoft® Press

978-0-7356-2515-0

Table of Contents

Chapter 4

Active Directory Domain Services Replication

In almost all cases, when you deploy an Active Directory Domain Services domain in Microsoft Windows Server 2008 you should deploy more than one domain controller. Deploying multiple domain controllers in each domain is the easiest and most effective way to provide high availability for the domain controller services. These domain controllers might all be located in one data center at the company head office where they are connected by very fast network connections. Or they might be spread across many locations around the world, with a variety of wide area network (WAN) connections linking the company locations.

Regardless of how many domain controllers a company has or where those domain controllers are located, they must replicate information with each other. If they cannot replicate the information, the directories on the domain controllers will become inconsistent. For example, if a user is created on one domain controller and that information is not replicated to all the other domain controllers, the user will be able to log on to only the domain controller where the account was created.

This chapter describes the process of replication in AD DS. The focus of this chapter is on how replication works, that is, on how the replication topology is created and how domain controllers replicate with each other. By default, when you install AD DS domain controllers, they automatically begin replicating with each other. This default replication topology may not be the most efficient for your organization, so this chapter describes ways that you can modify the replication configuration to meet your company requirements. In addition, this chapter provides guidance on how to troubleshoot AD DS replication.

AD DS Replication Model

As described in Chapter 2, "Active Directory Components," AD DS is made up of multiple logical partitions. Replication between the domain controllers with replicas of each partition is handled in exactly the same way for all partitions. When an attribute is changed in the configuration directory partition, it is replicated using the same model and processes as when an attribute is changed in any other partition. The only thing that changes is the list of domain controllers that will receive a copy of the replicated change. Also, replication between domain controllers in the same site is handled differently than it is between domain controllers in different sites, but the essential model does not change. This section describes the replication model used by AD DS.

AD DS uses a multimaster replication model. That means that changes to the AD DS data store can be made on any domain controller except specifically configured read-only domain controllers (RODC). That is, every domain controller except the RODCs has a writable copy of the directory and there no single domain controller where changes have to be made. Once a change has been made, it is replicated to all the other domain

controllers. This multimaster replication model addresses many important reliability and scalability issues. Because all of the domain controllers provide the same services, no domain controller represents a single point of failure.

> [Note] As discussed in Chapter 2, AD DS has specific operations master roles that can be held by only one domain controller. These roles represent a single point of failure, but the roles can also be easily moved or seized to another domain controller.

The replication model used by AD DS can be described as being loosely consistent, but with convergence. The replication is *loosely consistent* because not all domain controllers with a replica of a partition will always have identical information. For example, if a new user is created on one of the domain controllers, the other domain controllers will not receive that information until the next replication cycle. The replication always moves towards *convergence*, however. If the system is maintained in a steady state, with no new changes made to the directory for a period of time, all domain controllers will reach a state of convergence where they all have identical information.

The replication model also uses a *store and forward* replication process. This means that a domain controller can receive a change to the directory and then forward the change to other domain controllers. This is advantageous in a scenario in which multiple domain controllers in a number of company locations are separated by slow WAN links. A change to the directory can be replicated from one domain controller in one site to a single domain controller in another site. The domain controller that receives the update can then forward the changes to other domain controllers in the second site.

AD DS also uses a state-based replication model. This means that each domain controller tracks the state of replication updates. As a domain controller receives new updates (either by changes being made on the domain controller, or through replicated changes from another domain controller), the domain controller applies the updates to its replica of the AD DS data store. When another domain controller attempts to replicate information that a domain controller already has, the receiving domain controller can determine by the state of its data store that it does not need to get the duplicate information. The current state of the data store includes metadata that is used to resolve conflicts and to avoid sending the full replica on each replication cycle.

Replication Process

Features such as multi-master replication and store and forward replication mean that a domain controller could receive AD DS updates from multiple domain controllers and that AD DS replication traffic could take more than one path between domain controllers. For example, if a change is made to AD DS on DC1, the change could be replicated directly to DC2 and DC3. Because of the store and forward replication model, DC2, after receiving the update from DC1, may try to replicate the same change to DC3. AD DS replication is designed to ensure that the replication process is efficient while still providing redundancy.

Update Types

There are two types of changes that can be made to the AD DS information on a particular domain controller. The first type of update is an *originating update*. An originating update is performed when an object is added, modified, or deleted on a domain controller. The second type of update is a *replicated update*. A replicated update is performed when a change that was made on another domain controller is replicated to the local domain controller. By definition, there can be only one originating update performed for any particular change, and this occurs on the domain controller where the change is made. This originating update is then replicated to all the domain controllers that have a replica of the affected AD DS partition.

Originating updates occur in AD DS under any of the following circumstances:

- A new object is added to AD DS. Adding a new object to AD DS creates an object with a unique objectGUID attribute. As well, all values assigned to attributes that are configured for the object are assigned a version number of 1.
- An existing object is deleted from AD DS. When an object is deleted from AD DS, it is marked as deleted, but not immediately removed from the AD DS data store. Only after the deletion has been replicated to all other domain controllers is the object actually deleted. For more details, see the section "Replicating Object Deletions" below.
- The attributes for an existing object are modified. This modification can include adding a new value to an attribute, deleting a value for an attribute, or modifying an existing value. When you change an object, the modify request compares the new value for each attribute with the existing value. If the value for an attribute has not changed, the attribute is not updated. If the value has changed, the version number for each updated attribute is incremented by one.
- An object in AD DS is moved to a new parent container. If the parent container is renamed, each object in the container is also moved to the renamed container. When an object is moved to another container in AD DS, the only attribute that changes for the object is the name attribute, which is changed to reflect the new location in the LDAP hierarchy.

All originating updates to AD DS are *atomic operations*, which means that when an update is committed to AD DS, either the entire transaction is committed and permanent, or no part of the update will be committed. For more information on the process of committing changes to the AD DS data store, see Chapter 14, "Monitoring and Maintaining Active Directory".

The Replication Process in Windows Server 2008

Windows Server 2003 introduced several important changes to the replication process that are also available in Windows Server 2008. One of these changes is the partial replication of multivalued attributes. In Windows 2000, the smallest unit of replication is an attribute. This means that in some cases, changing one value in a multivalued attribute can create a significant amount of replication traffic. The most common example of this is what happens with universal group membership. Because the entire

membership list for the universal group is one attribute, adding a single user to the universal group results in significant replication, especially when the group already had several thousand members. In Windows Server 2003 Active Directory and Windows Server 2008 AD DS, multivalued attributes like group membership can be updated by replicating only the attribute's updated value.

AD DS uses linked attributes to enable replication of individual values of a multivalued attribute. Linked attributes always include a forward link and backward link to create a link between two AD DS objects. The forward link is the linked attribute on the source object (for example, the member attribute on the group object), while the backward link is the linked attribute on the target object (for example, the memberOf attribute on the user object). A backward link value includes the distinguished names of all the objects that have the object's distinguished name set in their corresponding forward link.

The relationships between linked attributes are stored in a separate table in the directory database as link pairs. The matching pair of Link IDs tie the attributes together. For example, the member attribute has a link ID of 2 and the memberOf attribute has a link ID of 3. Because the member and the memberOf attributes are linked in the database and indexed for searching, the directory can be examined for all records in which the link pair is member/memberOf and the memberOf attribute identifies the group.

Another important change in Windows Server 2003 Active Directory is the support for groups of more than 5,000 members. In Windows 2000, groups cannot contain more than 5,000 members because of the attribute-level updates and replication. The practical limit for committing a change to the directory database in one transaction is 5,000. This also defines the maximum number of updates that can be replicated in one update during replication. This means that the maximum group size in Windows 2000 is 5,000 members. In Windows Server 2008 AD DS, support for modifications of only one value on a multivalued object removes these restrictions.

Replicating Changes

After an originating update has been committed to AD DS, the change must be replicated to other domain controllers that host a replica of that partition. Within a site, the domain controller where the originating update occurred waits 15 seconds before replicating the changes to its direct replication partners. The 15-second wait occurs so that if multiple updates are committed to the database, they can all be replicated at the same time. This increases the efficiency of the replication. Between sites, the originating update will be replicated to replication partners based on the schedule configured on the site link.

When replicating changes to the directory information, the domain controllers require a mechanism for managing the flow of replication. To optimize AD DS replication, only those changes that need to be replicated between two domain controllers should be sent. To accomplish this, the domain controllers should be able to determine what, if any, changes have not yet been replicated, and then replicate only those changes that are required. AD DS uses a combination of update sequence numbers (USNs), high-watermark values, up-to-dateness vectors, and change stamps to manage directory replication.

Update Sequence Numbers

When an object is updated in the database, an *update sequence number* is assigned to the update. The USN is specific to the domain controller where the update occurred. For example, if a telephone number update for one user was assigned USN 5555, the next change to the domain controller, regardless of which object was modified, would be USN 5556. One USN is assigned for each committed change. If multiple attributes are changed with one update (for example, a user's address, telephone number, and office location are all modified at once), only one USN is assigned during the update.

There are three ways that the USN is used when an update is committed. First, the local USN value is stored with the attribute that was updated. The local USN value identifies the USN of the changed attribute. The second way the USN is used is for the object's *uSNChanged* attribute. This attribute is stored with each object and identifies the highest USN for any attribute for the object. For example, suppose a user's telephone number was changed and the USN applied to that change was 5556. Both the local USN and the *uSNChanged* attribute will be set to 5556. If the next update applied to the directory on that server were an address change for the same user, the local USN on the address attribute and the *uSNChanged* attribute for the user object would both be changed to 5557. However, the local USN for the telephone number attribute would remain at 5556, because that was the USN for the last update that changed that particular attribute.

The local USN and the *uSNChanged* attribute are applied for both originating and replicated updates. The last way the USN is used is as the *originating USN* for the attribute. This value is set only for originating updates and is replicated to all other domain controllers as part of the attribute replication. When the telephone number for a user is changed on a server, the USN for the change is assigned to the originating USN value. When the modified telephone number is replicated to another domain controller, the originating USN is sent along with the update and this value is not modified on the destination domain controller. The local USN and the *uSNChanged* attribute will be modified on the destination domain controller (and will be specific to that domain controller), but the originating USN is not changed until the attribute itself is updated again. The originating USN is used for propagation dampening, which is described later in this chapter.

Viewing USN Information

The USNs for any object can be viewed through different administrative tools included with Windows Server 2008. The easiest way to view the current and original USN values for an object is to use the Active Directory Users And Computers administrative tool. To view this information, turn on Advanced Features under the View menu and then access the Object tab in the object's Properties sheet. Remember that the USN number is domain controller-specific, so that if you view the USN for an object on two different domain controllers, the USN will be different.

One way to view the local USN, originating domain controller, originating USN, and time stamp for any attribute is by using the Repadmin command-line tool. Type *repadmin /showobjmeta domaincontrollername objectdistinguishedname* at a command prompt. Figure 4-1 shows the partial output from this command.

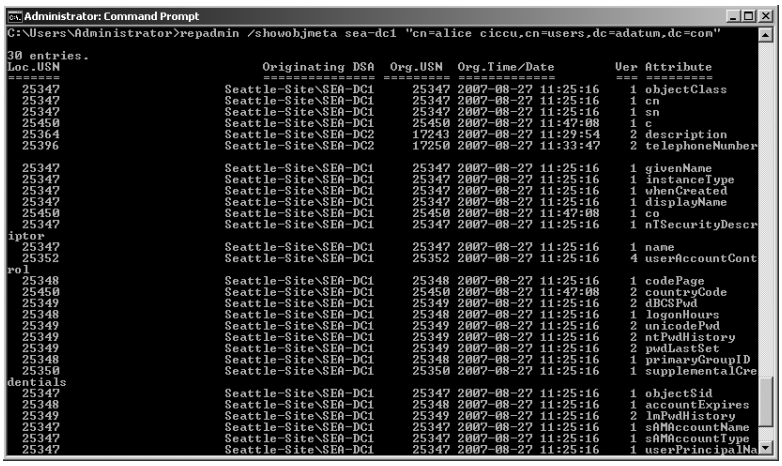


Figure 4-1 Viewing replication meta-data using Repadmin.

In this output, you can see that the user was created on SEA-DC1, but then the description and telephoneNumber attributes were modified on SEA-DC2. The originating USNs for all of the attributes except these two are from SEA-DC1, while the originating USNs for the description and telephoneNumber attributes are from SEA-DC2. However, the local USN numbers are all from SEA-DC1, which is the domain controller where this information was captured. As well, the version number for these two attributes is 2, indicating that the attribute has been modified from the original version.

You can also access the same replication information through Ldp.exe. To do this, connect and bind to a domain controller using LDP, locate the object and then right-click the object, select Advanced, and then select Replication Metadata. The replication metadata is the same information as is shown in the Repadmin tool except that the originating DSA information is shown using the domain controller GUID rather than the display name.

High-Watermark Values

The high-watermark values are used to manage what information is replicated between domain controllers. Each domain controller maintains its own set of high-watermark values for each of its direct replication partners. The high-watermark is just the latest *uSNChanged* value that the domain controller has received from a specific replication partner. When a domain controller sends an update to a replication partner, the *uSNChanged* value is sent along with the update. The destination domain controller retains this *uSNChanged* as the high-watermark value for the replication partner.

The high-watermark values are used during the process of replication. When one domain controller requests updates from another domain controller, the destination domain controller sends its high-watermark value for use by the sending domain controller. In effect, the high-watermark is telling the sending domain controller which updates the destination domain controller has already received. The sending domain controller uses the destination domain controller's high-watermark to filter all of the potential directory updates and sends only the changes with a higher *uSNChanged* value.

[Note] A separate high-watermark value is maintained for each directory partition on the domain controller and for each direct replication partner.

Up-To-Dateness Vectors and Propagation Dampening

The up-to-dateness vectors are also used to control what information is replicated between domain controllers. The up-to-dateness vectors are used to keep track of all of the originating updates that a domain controller has received from any domain controller. For example, suppose the telephone number for a user is changed on DC1 and the attribute is given the originating USN of 5556. When this attribute is replicated to DC2, the originating USN is replicated with the updated attribute. Also, the server GUID for DC1 is replicated with the attribute. When DC2 receives this update, it will modify its up-to-dateness vector to show that the latest originating update it received from DC1 is now 5556.

When a destination domain controller requests updates from a sending domain controller, it includes its up-to-dateness vectors with the request. The sending computer then uses this information to filter the list of all possible updates it could send to the destination domain controller. This option is important when there are more than two domain controllers for a directory partition. For example, if DC3 is added to the scenario described in the preceding paragraph, the telephone number change made on DC1 will be replicated to both DC2 and DC3. Now both DC3 and DC2 will have the updated telephone number, and they will modify their up-to-dateness vector to show that the latest update both of them received from DC1 had an originating USN of 5556. About 15 seconds after receiving this update, DC2 will notify DC3 that it has updated information. When DC3 requests the directory updates from DC2, it will include its up-to-dateness vector with the request. In this case, DC2 determines that DC3's up-to-dateness vector for DC1 already has the most recent originating USN. If this telephone number update were the only change made to the directory during this time period, no information would be replicated between the DC2 and the DC3 domain controllers.

This process of limiting the updates sent during replication by using the up-to-dateness vector is called *propagation dampening*. This is an important feature because AD DS is designed to create redundant replication connections between domain controllers. One of the problems with creating the redundant links is that the same updates might be sent to a domain controller from multiple replication partners. This could create a significant amount of unnecessary replication traffic, as well as potentially leading to a situation where the same update is sent repeatedly to all domain controllers (resulting in a replication loop). Propagation dampening using the up-to-dateness vector eliminates this possibility.

The high-watermark and up-to-dateness vector are used together to limit replication traffic. The high-watermark identifies the latest change that a domain controller received from another specific domain controller, so the sending domain controller does not need to resend changes. The up-to-dateness vector identifies the most recent changes that have been received from all other domain controllers that contain a replica of the partition, so that the sending domain controller does not have to send any directory

updates that the receiving domain controller has received from another replication partner.

Change Stamps and Conflict Resolution

The last property that is used to manage the replication between domain controllers is a *change stamp*. Whenever an attribute is updated, this modification is marked with the change stamp. The change stamp is then sent with the update when it is replicated to other domain controllers. The change stamp is used to determine which change will be accepted in the case of a replication conflict. The change stamp consists of three components:

Version number

- This is used to track the number of changes that have been made to an attribute on an object. When an object is created, the version number on all attributes is set to 0 if the attribute is left blank. When a blank attribute is assigned a value, the version number is incremented to 1. Whenever the attribute is updated the version number increments by one each time.

Last write time

- This is used to track when the last write occurred to the attribute. The time value is recorded on the server where the attribute is updated and is replicated with the object to other domain controllers.

Originating server

- This is the GUID for the server where the last originating update to the attribute was applied.

These three components form the change stamp for every modification to an attribute. When the attribute is replicated to another domain controller, this change stamp information is replicated with the attribute. If the same attribute is changed on two different domain controllers at the same time, this change stamp is used to determine which attribute is accepted as the final change. If a conflict arises, the decision as to which is the final change is made in the following order:

1. Version number. The change with the highest version number is always accepted. This means that if the change on one domain controller is version 3, and the change on the other domain controller is version 4, the version 4 change will always be accepted.
2. Last write time. The next value used to determine which value is accepted is the last write time. If the version numbers are identical, the change with the most recent time stamp will be accepted.
3. Server GUID. If the version numbers are identical and the timestamps are identical, the server database GUID is used to determine which change is accepted. The change coming from the server with the higher GUID will be accepted. These GUIDs are assigned when the domain controllers are added to the domain and the assignment of the GUID is arbitrary.

Replication Conflicts in the Real World

Some network administrators seem to get very concerned about the possibility of replication conflicts and the potential for lost or overwritten data. In most companies,

the chances of a replication conflict happening are slim. First, replication conflicts are dealt with at a per-attribute level. (If a user's telephone number is changed on one domain controller at the same time that the user's address is changed on another domain controller, no conflict is created.) Second, most companies have a centralized department where all changes to user accounts are made, so the chances of two people making different changes to the same attribute at the same time are remote. If the administration of user accounts is delegated to a department level, each department would make changes only to the user accounts for their department. So for most companies with a structured way of working with AD DS objects, replication conflicts should occur rarely.

The AD DS replication process is able to resolve conflicts that are created when the same attribute on an object is modified on two domain controllers at the same time. However, there are at least two other types of conflicts that can arise:

- Adding an object or modifying an object on one domain controller at the same time that the container object for the object is deleted on another domain controller. Take the example in which on one domain controller a new user is added to the Accounting organizational unit (OU). At the same time, on another domain controller, another administrator deletes the Accounting OU. In this case, the container will be deleted on all domain controllers through replication, and the object that was added to the deleted container will be moved to the LostAndFound container in AD DS.
- Adding objects with the same relative distinguished name into the same container. An example of this conflict is when an administrator on one domain controller creates a user object with a relative distinguished name of Bill in the Accounting OU and at the same time, on another domain controller, a user with the same relative distinguished name is moved into the same OU or created in the same OU. In this case, the conflict resolution model will use the GUID assigned to the directory updated to determine which object is kept and which object is renamed. The object with the higher GUID is retained, and the object with the lower GUID is renamed to Bill*CNF:*userGUID,* where the number sign (*) is a reserved character. If the second user object is required, it can be renamed.

Replicating Object Deletions

The replication of object deletions is handled differently in AD DS than other directory updates. When an object like a user account is deleted, the object is not immediately deleted. Rather, a tombstone object is created. The *tombstone object* is the original object with the *isDeleted* attribute on the object set to *true*, and most of the attributes for the object are removed from it. Only a few attributes that are required to identify the object such as the GUID, SID, USN, and distinguished name are retained. Deleted objects are stored in the Deleted Objects hidden container. Every directory partition has a Deleted Objects container.

[Note] To view the Deleted Objects container in a directory partition, use a tool like LDP.exe. After connecting and binding to the directory partition, access the Controls option on the Options menu. In the Controls dialog box, add the Return Deleted Objects control. After

adding the control, you will be able to view the CN=Deleted Items container when you view the directory tree.

This tombstone is then replicated to other domain controllers in the domain. As each domain controller receives the update, the modifications that were made on the originating domain controller are applied to each domain controller. The tombstone objects remain in the domain database for a specified period of time, called the *tombstone lifetime*. At the end of the tombstone lifetime, set to 180 days by default, each domain controller removes the tombstone from its copy of the database. This process of removing the tombstones from the database is called *garbage collection*. By default, the garbage collection interval for the forest is set at every 12 hours. This means that every 12 hours, the garbage collection process runs and deletes any tombstones that have passed the tombstone lifetime value.

[Note] The default tombstone lifetime in versions of Active Directory before Windows Server 2003 Service Pack 1 was 60 days. If you upgrade an existing domain to Windows Server 2008, the 60 day tombstone lifetime is retained. The tombstone lifetime and the garbage collection interval can be modified using ADSI Edit or Ldp.exe. These properties are configured on the CN=Directory Service,CN=Windows NT,CN=Services,CN=Configuration, DC=*ForestRootDomain* object. The *garbageCollPeriod* and the *tombstoneLifetime* attributes define these settings. In most cases, these values do not need to be modified.

Linked attributes can result in special cases when deleting objects. When an object is deleted, the following changes are made to the linked attributes:

- All of the forward links on the deleted object are removed. For example, if a group object is deleted, all of the member links on the group object are removed. This means that the group is removed from the memberOf back-link attribute on each user that was a member of the group.
- All the back-links on the deleted object are removed. For example, if a user is deleted, the user's distinguished name value is removed from the member attributes of each group object that is named in the memberOf attribute of the deleted user.

After the linked attribute has been modified on one domain controller, the updates are replicated to other domain controllers just like any other updates.

[Important] Because of how linked attributes are deleted, you have to treat the authoritative restore of these objects differently than if you are restoring objects without linked attributes. For details, see Chapter 15, "Active Directory Disaster Recovery."

Replicating the Sysvol Directory

Changes to the AD DS data store are made using the process described above. However, the SYSVOL folder on each domain controller also contains information that is critical to the correct functioning of AD DS. The SYSVOL shared folder contains the following files and folders that must be available and synchronized between domain controllers in a domain:

- Group policy settings. SYSVOL contains a folder with the name of the domain that the domain controller is a member of. In the domain folder is a folder called Policies which contains group policy templates and scripts for Windows 2000 or later clients.
- The NETLOGON shared folder, which includes system policies (Config. pol or Ntconfig. pol files) and user-based logon and logoff scripts for pre-Windows 2000 network clients, such as clients running Windows 98 or Windows NT 4.0. The NETLOGON shared folder is the Scripts folder in the domain folder.

The contents of SYSVOL folder are replicated to every domain controller in a domain. If the domain is at Windows Server 2003 or lower functional level, the File Replication Service (FRS), is responsible for replicating the contents of the SYSVOL folder between domain controllers. When you upgrade the domain functional level to Windows Server 2008, Distributed File System Replication (DFSR) is used to replicate the contents of the SYSVOL folder. In both cases, the connection object topology and schedule that the Knowledge Consistency Checker (KCC) creates for Active Directory replication is used to manage replication between domain controllers.

> [Note] DFS Replication is a state-based, multimaster replication engine introduced in Windows Server 2003 R2 that supports replication scheduling and bandwidth throttling. DFS Replication uses a new compression algorithm that is known as Remote Differential Compression (RDC). Using RDC, DFS Replication replicates only the differences (or changes) between the two servers, resulting in lower bandwidth use during replication. For more information on DFSR, see the article "Overview of the Distributed File System Solution in Microsoft Windows Server 2003 R2" at *http://technet2.microsoft.com/windowsserver/en/library/d3afe6ee-3083-4950-a093-8ab748651b761033.mspx?mfr=true*.

Intrasite and Intersite Replication

The description of how AD DS replication works applies to both intrasite and intersite replication. In both cases, the domain controllers use the same processes to optimize the replication process. However, one of the main reasons to create additional sites in AD DS is to manage replication traffic. Because all of the domain controllers within a site are assumed to be connected with fast network connections, replication between these domain controllers is optimized for maximum speed and reduced latency. However, if the replication traffic has to cross a slow network link, conserving network bandwidth is a much more significant issue. Creating multiple sites allows for this conservation of network bandwidth by enabling features such as data compression and scheduling AD DS replication.

Intrasite Replication

The primary goal for replication within a site is to reduce replication latency, that is, to make sure that all domain controllers in a site are updated as quickly as possible. This means that intrasite replication traffic has the following characteristics:

- The replication process is initiated by a notification from the sending domain controller. When a change is made to the database, the sending computer notifies a destination domain controller that changes are available. The changes are then pulled

from the sending domain controller by the destination domain controller using a remote procedure call (RPC) connection. After this replication is complete, the domain controller notifies another destination domain controller, which then pulls the changes. This process continues until all the replication partners have been updated.

- Replication occurs almost immediately after a change has been made to the AD DS information. By default, a domain controller will wait for 15 seconds after a change has been made and then begin replicating the changes to other domain controllers in the same site. The domain controller will complete replication with one partner, wait 3 seconds, and then initiate replication with another partner. The reason the domain controller waits 15 seconds after a change is to increase the efficiency of the replication in case additional changes are made to the partition information.
- The replication traffic is not compressed. Because all the computers within a site are connected with fast network connections, the data is sent without compression. Compressing the replication data adds an additional load on the domain controller server. By not compressing the replication traffic, server performance is preserved at the expense of network utilization.
- Replication traffic is sent to multiple replication partners during each replication cycle. Whenever a change is made to the directory, the domain controller will replicate the information to all direct replication partners, which might be all or some of the other domain controllers in the site.

Modifying Intrasite Replication

In most cases, you will not need to modify how replication works within in a site. However, there are some settings that you can modify in specific situations. These settings include:

- If your AD DS forest is running in Windows Server 2003 or Windows Server 2008 functional level, you can modify the time that the domain controller will wait before notifying the first replication partner and before notifying subsequent replication partners. To do this, open the Configuration partition in ADSIEdit and browse to the CN=Partitions folder. In the folder, right-click the partition where you want to modify the replication settings. The value for the delay in notifying the first replication partner is stored in the msDS-Replication-Notify-First-DSA-Delay attribute. The default value is not displayed but is set at 15 seconds. The value for subsequent notification delay is stored in the msDS-Replication-Notify-Subsequent-DSA-Delay attribute. The default value is 3 seconds. If your organization contains Windows 2000 Server domain controllers, you must modify the registry on the Windows 2000 Server domain controllers to modify the default settings of 300 seconds to notify the first replication partner and 30 seconds for subsequent notifications.
- You can also configure strict replication consistency. Strict replication consistency determines how outdated objects are replicated from reconnected domain controllers that have not replicated in longer than a tombstone lifetime. For example, if a domain controller is offline while an object is deleted, and remains offline for the entire tombstone period, the tombstone is never replicated to the server. When the server is reconnected to the network, it will try to replicate the object to other domain controllers. If the destination domain controller has strict replication consistency

enabled, it will not accept the inbound replication of an outdated object is blocked. By default, Windows Server 2008 enforces strict replication consistency. You can modify this by setting the value of the HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\NTDS\Parameters\Strict Replication Consistency key to 0.

- You can modify the amount of data that is replicated in each replication packet. By default, the number of objects Windows Server 2008 domain controllers will replicate in a single packet is 1/1,000,000th the size of RAM, with a minimum of 100 objects and a maximum of 1,000 objects. The maximum size of objects that will be replicated is 1/100th the size of RAM, with a minimum of 1 megabyte (MB) and a maximum of 10 MB. You can modify these settings by creating the Replicator intra site packet size (objects) and Replicator intra site packet size (bytes) values in the HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\NTDS\Parametersppath.

Intersite Replication

The primary goal of replication between sites is to reduce the amount of bandwidth used for replication traffic. This means that intersite replication traffic has the following characteristics:

- Replication is initiated according to a schedule rather than when changes are made. To manage replication between sites, you must configure a site link connecting the two sites. One of the configuration options on the site link is a schedule for when replication will occur. Another is the replication interval setting for how often replication will occur during the scheduled time. If the bandwidth between company locations is limited, the replication can be scheduled to happen during non-working hours.
- Replication traffic is compressed down to about 40 percent of the non-compressed size when replication traffic is more than 32 KB in size. To save bandwidth on the network connection, the bridgehead servers in each site compress the traffic at the expense of additional CPU usage.
- Notifications are not used to alert a domain controller in another site that changes to the directory are available. Instead, the schedule determines when to replicate.

> [Note] You can disable compression for intersite replication and enable notifications. For more details, see the section Configuring Intersite Replication later in this chapter.

- Intersite replication connections can use either an Internet Protocol (IP) or a Simple Mail Transfer Protocol (SMTP) transport. SMTP can be used as a transport protocol only for the configuration, schema and application directory partitions, not for the domain partition. The connection protocol you use is determined by the available bandwidth and the reliability of the network that connects company locations.
- Replication traffic is sent through bridgehead servers rather than to multiple replication partners. When changes are made to the directory in one site, the changes

are replicated to a single bridgehead server (per directory partition) in that site, and the changes are then replicated to a bridgehead server in the other site. The changes are replicated from the bridgehead server in the second site to all the domain controllers in that site.

- You can easily modify the flow of replication between sites. Almost every component of the intersite replication can be changed.

> [Important] One of the key elements in designing AD DS is site design. Site design includes planning the number and location of sites plus the configuration of intersite connections to optimize the use of network bandwidth while minimizing the replication latency. Configuration options for the intersite connections are discussed later in this chapter, while site design issues are discussed in Chapter 5, "Designing the Active Directory Structure."

Replication Latency

Because of the way replication works in Windows Server 2008 AD DS, it can take some time for a change made on one domain controller to be replicated to all the other domain controllers in an organization. This time lag is called the *replication latency*. In most cases, the replication latency is easy to calculate, especially within a site. As mentioned earlier, any change made to the data store on one domain controller will be replicated to that domain controller's replication partners in about 15 seconds. The destination domain controller will hold that change for 15 seconds and then pass it on to its replication partners. So the replication latency within a site is about 15 seconds times the number of hops the change has to take before reaching all domain controllers. As explained in the next section, the replication topology within a site never requires more than three hops, so the maximum replication latency within a site will usually be less than one minute.

Determining the replication latency between sites is more difficult. First of all, you must calculate the replication latency within the source site. This replication latency is the amount of time it takes for a change made on a domain controller in the site to be replicated to the source site's bridgehead server. Once the information arrives at the originating site's bridgehead server, the site link schedule and replication interval determine the amount of time it takes for the information to get to the destination site. The default configuration for site links is to replicate every 3 hours. If this configuration is not changed, a maximum of 3 hours will be added to the replication latency. When the information arrives at the bridgehead server in the destination site, the intrasite replication latency for the destination site must be added. In some cases, this replication latency might be unacceptable. To minimize this, you can shorten the replication interval to a minimum of 15 minutes for intersite replication.

Managing replication latency is a matter of balancing the need for a short latency period and bandwidth limitations. If you want the shortest possible latency period, you should put all the domain controllers in the same site, and the replication latency will be about one minute for all domain controllers. However, if your company locations are separated by WAN connections with limited bandwidth, you will require multiple sites so that you can manage network utilization for AD DS replication, but replication latency will be higher.

Urgent Replication

In some cases the replication latency described in the previous section is too long. In particular, this is the case when a security-related attribute has been modified in the directory. For these situations, AD DS uses *urgent replication,* in which a domain controller forwards the changes immediately to its replication partners. Any domain controller receiving an urgent update will also immediately forward the change. In this way, all domain controllers in the site are updated within seconds. The following types of changes trigger an urgent replication.

- Modifying the account lockout policy for the domain
- Modifying the domain password policies
- Moving the relative identifier (RID) master to a new domain controller
- Changing a Local Security Authority (LSA) secret, such as when the domain controller machine password is modified
- Locking out a user account. This happens when a user attempts to logon too many times using an incorrect password.
- Changing the relative identifier (RID) master role owner

By default, urgent updates apply only to intrasite replication and not to intersite replication. This default handling of urgent updates can be modified by enabling notification for replication between sites.

User password changes are not replicated using the same urgent replication model. Instead, when a user changes his or her password on a domain controller, the password change is immediately replicated directly to the PDC emulator for the domain. This replication crosses site boundaries and does not make use of the bridgehead servers in each site. Instead, the domain controller where the change was made uses an RPC connection to the PDC emulator to update the password. The PDC emulator then updates all the other domain controllers through the normal process of replication. If the user tries to log on to a domain controller that has not yet received the new password, the domain controller will check with the PDC emulator to see if there are any updated password changes for the user before denying the logon.

Replication Topology Generation

One of the keys to understanding AD DS replication is understanding how the replication topology is created. By default, the process of creating the replication topology is handled automatically by AD DS. While the replication topology can be manually configured, in most cases the default configuration by the system is the best option.

In order for the replication topology to be successfully created, the following components must be in place:

- Routable IP infrastructure. In order to configure intersite replication, you need to configure AD DS sites and map the sites to IP subnet address ranges. Domain controllers and client computers use this IP subnet to site mapping when locating domain controllers.

- DNS. AD DS replication topology requires DNS in order for domain controllers locate replication partners. DNS also stores SRV resource records that provide site affinity information to clients searching for domain controllers.
- Net Logon service. Net Logon is required for DNS registrations.
- Remote Procedure Call (RPC) connectivity. AD DS domain controllers must be able to connect to other domain controllers in the same domain by using RPCs. RPCs must be used between domain controllers in the same site and in different sites if the domain controllers are in the same domain. SMTP is an alternative protocol that can be used by domain controllers in different domains and sites.
- Intersite Messaging. Intersite Messaging is required for SMTP intersite replication and for site coverage calculations. If the forest functional level is Windows 2000, Intersite Messaging is also required for intersite topology generation.

Knowledge Consistency Checker

KCC is the process that runs on every domain controller and is responsible for creating the replication topology within a site and between sites. As soon as a domain controller is added to an AD DS forest, KCC begins creating a replication topology that is both efficient and fault tolerant. As additional domain controllers are added to a site, or as additional sites are added, KCC uses the information about servers, sites, site links, and schedules to create the optimal replication topology.

The KCC runs on each domain controller. On each domain controller, the KCC uses the forest information stored in the configuration directory partition to create a replication topology. Because all domain controllers use the same configuration information and use the same algorithm for creating the topology, the topology is created without the KCC components on different domain controllers directly communicating with each other. The KCC communicates with other KCCs only to make an RPC request for replication error information.

KCC also dynamically deals with changes or failures within the replication topology. If one of the domain controllers is offline for a period of time, KCC revises the replication topology to work around the unavailable domain controller. By default, KCC on every domain controller recalculates the replication topology every 15 minutes. You can force KCC to recalculate the replication topology at any time through the Active Directory Sites And Services administrative tool by locating the server where you want to check the replication topology, right-clicking the NTDS Settings container in the server container, selecting All Tasks, and then selecting Check Replication Topology.

Connection Objects

When KCC creates the replication topology, it creates a series of connection objects that are stored in the configuration directory partition of AD DS. The connection objects are direct logical connections between domain controllers that are used to replicate directory information. KCC tries to create a replication topology that is both efficient and fault tolerant. KCC builds as many connection objects as are required to achieve these goals.

Connection objects are always created as one-way pull connections between two domain controllers. This is because the normal process of replication is always a pull operation where the destination domain controller requests the information from a sending domain controller. In most cases, KCC will build two one-way connections between domain controllers so that information can be replicated either way.

In most cases, the connection objects automatically created by KCC are optimized and you do not need to make any changes. However, in some cases you might want to modify the connection objects. For example, you might want to ensure that the operations master domain controllers in your domain are always direct replication partners with the domain controllers that you have designated as your fallback operations masters in the case of an operations master failure. By creating a connection object between the two domain controllers, you can ensure the optimal replication topology for that particular set of domain controllers.

You can modify the default connection objects in two ways: by modifying some settings on connection objects created by KCC and by adding new connection objects.

Modifying a Connection Object Created by KCC

You can modify the schedule and the source domain controller for a connection object within a site, and you can also modify the transport protocol for connection objects between sites. The connection interface is shown in Figure 4-2. By default, domain controllers within a site will check all their replication partners for missed updates every 15 minutes. You can change that schedule to never check or to check every hour or every half hour. When you modify the connection object, it is renamed from *<automatically generated>* to the object's globally unique identifier (GUID). You can rename the object after modifying it.

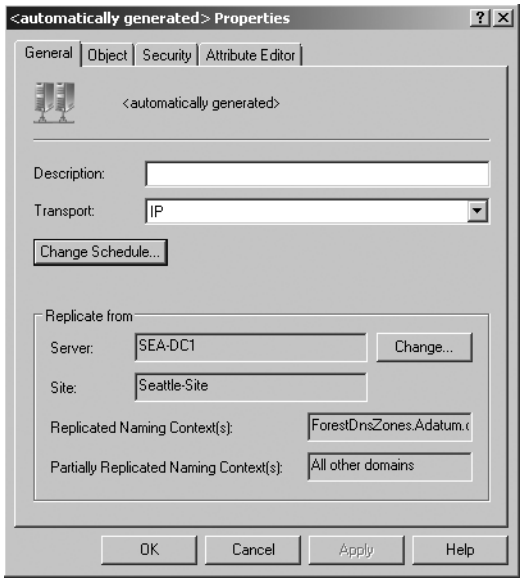


Figure 4-2. Modifying an existing connection object.

Creating a New Connection Object

You can also create an entirely new connection object to force a particular replication topology. When you create a connection object, you are given a choice as to which domain controller to pull changes from. You can also modify any of the other settings on the connection agreement.

KCC will not delete or modify any connections that have been manually modified or created. However, KCC will use the manual connection objects as it would use any other connection, and KCC might reconfigure the connection objects in the site to compensate for the manually created connections.

Intrasite Replication Topology

Within a single site, the KCC will create a replication topology is that includes redundant links. The primary goal for designing AD DS replication is availability and fault tolerance. If a single domain controller is not available for replication, AD DS replication should not fail. The disadvantage of using redundant links is that a domain controller might receive the same update several times because each domain controller will have multiple replication partners. As described earlier, AD DS replication uses propagation dampening to avoid multiple updates of the same information.

As domain controllers with replicas of particular AD DS partitions are added to the organization, KCC automatically begins creating the replication topology. This topology forms a replication ring. Figure 4-3 shows an example of a simple network structure with three domain controllers in the same domain and in a single site.

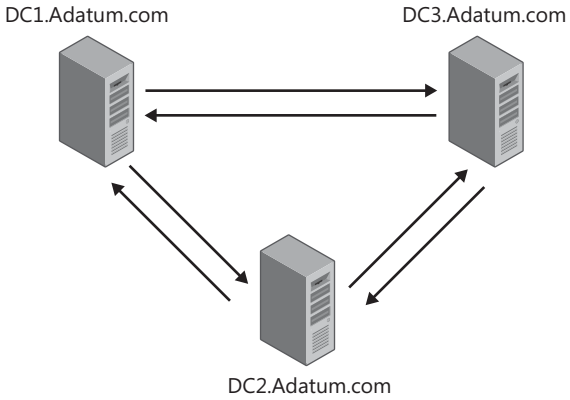


Figure 4-3. A simple replication ring.

As shown in Figure 4-3, KCC creates a replication ring in which every domain controller is configured with two incoming replication connections. If one of the connections is not available, updates can still arrive on the other connection. Also, each domain controller is configured as the source domain controller for two other domain controllers. This creates a redundant ring for each domain controller. As the number of domain controllers with a replica of a particular partition increases, a second principle for creating connections becomes important. KCC will always create a replication topology in which each domain controller in a site is no more than three replication hops away from any other domain controller. As the number of domain controllers with the same directory partition in a site

increases beyond seven, extra connection objects are created to decrease the potential number of hops to three or fewer. For example, the site shown in Figure 4-4 has nine domain controllers. It would have a replication topology that would include at least one additional connection.

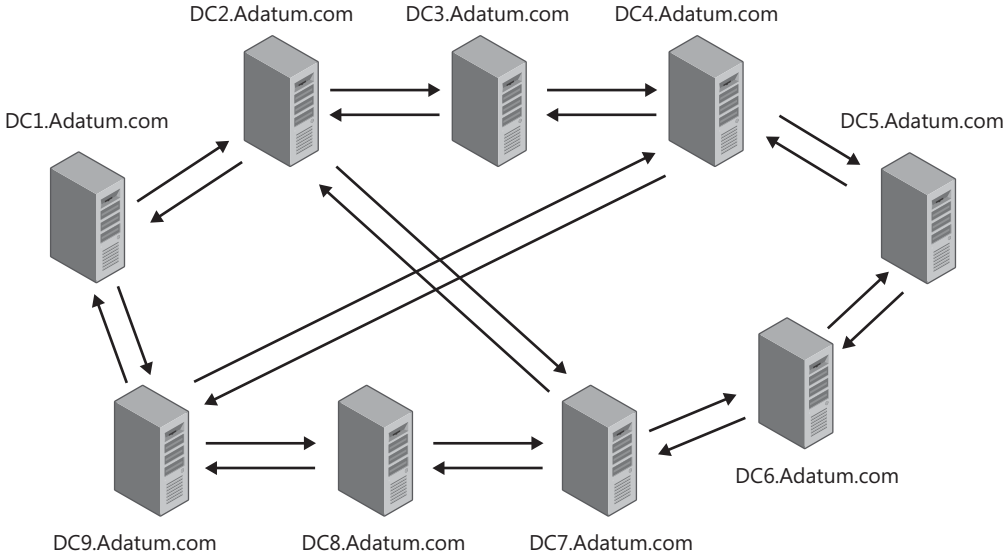
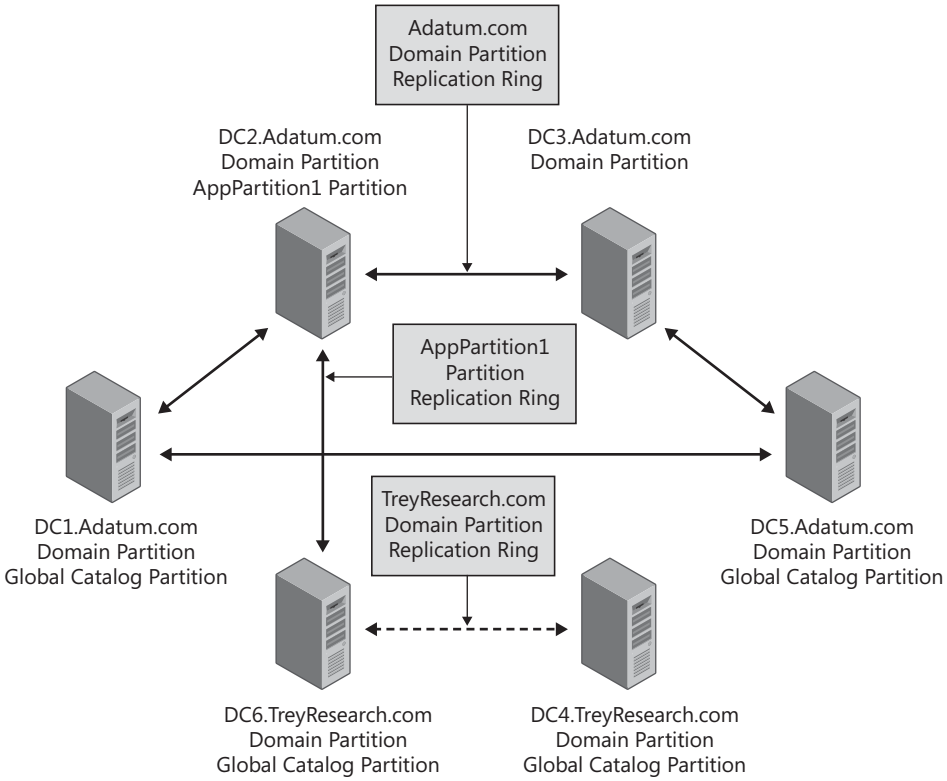


Figure 4-4. A replication ring with more than seven domain controllers.

Replication rings are based on directory partitions. This means that KCC calculates a replication ring for each directory partition. For example, an organization might have multiple domains in a single site and an application directory partition that is replicated to several domain controllers in the site. The configuration could be set up as shown in Figure 4-5.

In the scenario illustrated in Figure 4-5, the replication rings shown in Table 4-1 would be created.



Note: All domain controllers also host a replica of the Configuration and Schema Partitions. The replication ring for the Configuration and Schema Partitions would include all the domain controllers.

Figure 4-5. Replication rings created for each directory partition.

Table 4-1 Replication Rings in a Complex Site

Directory partition	Replication partners
Configuration directory partition, schema directory partition	All the domain controllers would be included in the replication ring for both the configuration directory partition and the schema directory partition
Adatum.com domain directory partition	DC1.Adatum.com, DC2.Adatum.com, DC3.Adatum.com, DC4.Adatum.com.
TreyResearch.com domain directory partition	DC5.TreyResearch.com, DC6.TreyResearch.com.
Global catalog (Global Catalog) partition[1]	DC1.Adatum.com, DC4.Adatum.com, DC5.TreyResearch.com.
AppPartition1 application directory partition	DC2.Adatum.com, DC6.TreyResearch.com.

[Note] The Domain Name System (DNS) application directory partitions (ForestDnsZones and DomainDnsZones) are also included in the replication topology. To keep the Figure 4-5 scenario from getting too complicated, these partitions are not included in that figure nor in the associated table. As discussed in Chapter 3, "Active Directory and Domain Name System," these partitions are treated exactly like other domain directory partitions. Also, the Global Catalog replication topology is not shown in Figure 4-5. The process of creating a Global Catalog replication ring is slightly different than for other partitions and will be described in the next section.

The replication connections and replication status can be viewed by using the Repadmin command line tool with the /showrepl parameter. Figure 4-6 shows the partial output when running this command on a domain controller in a forest with multiple domains and sites.

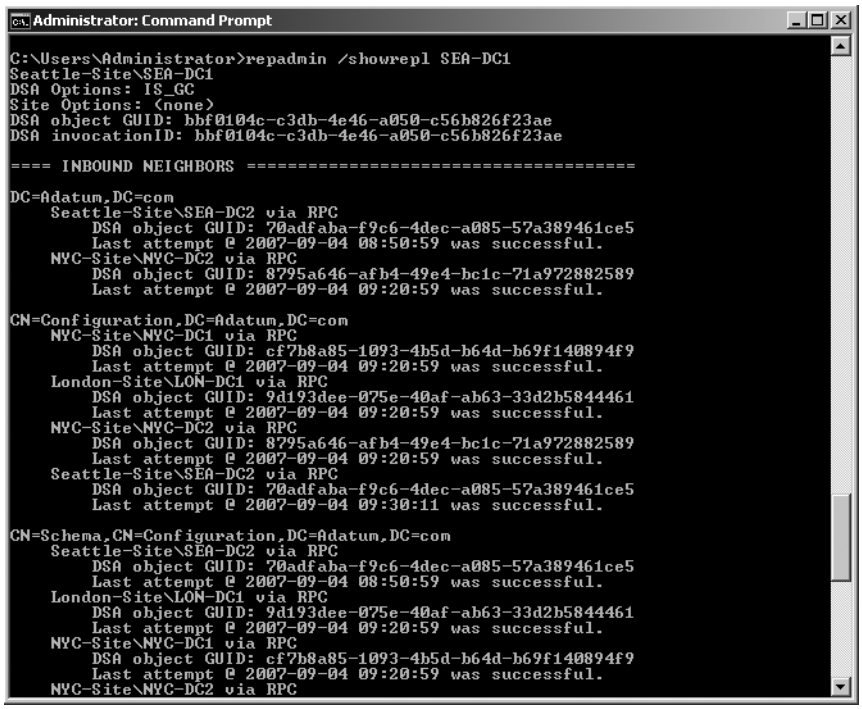


Figure 4-6.

Using Repadmin to view the replication connections.

The replication ring is a logical concept; the actual replication topology as implemented with the connection objects does not duplicate the replication rings exactly. While a separate replication ring is created for each directory partition, KCC will not create additional connection objects for each replication ring. Instead, KCC reuses connection objects to use as few connection objects as possible while still creating a replication topology that provides redundancy for each partition. For example, in the scenario illustrated in Figure 4-5, DC1.Adatum.com has a connection object with DC6.TreyResearch.com. This single connection object could be used to replicate the schema partition, the configuration partition and the AppPartition1 partition as well as the DNS application directory partitions. You can see which directory partitions are replicated by each connection object by viewing the connection object in Active Directory Sites and Services and Repadmin. As is shown in Figure 4-2, you can view the Replicated Naming Context(s) setting on each connection object. You can also use the Repadmin /showconn *servername* to show the partitions that are being replicated by each connection object. Partial output of this command is shown in Figure 4-7. In this figure, you can see that the connection object with SEA-DC2.Adatum.com is being used to replicate the DomainDnsZones, ForestDnsZones, Adatum.com, Configuration and Schema partitions.

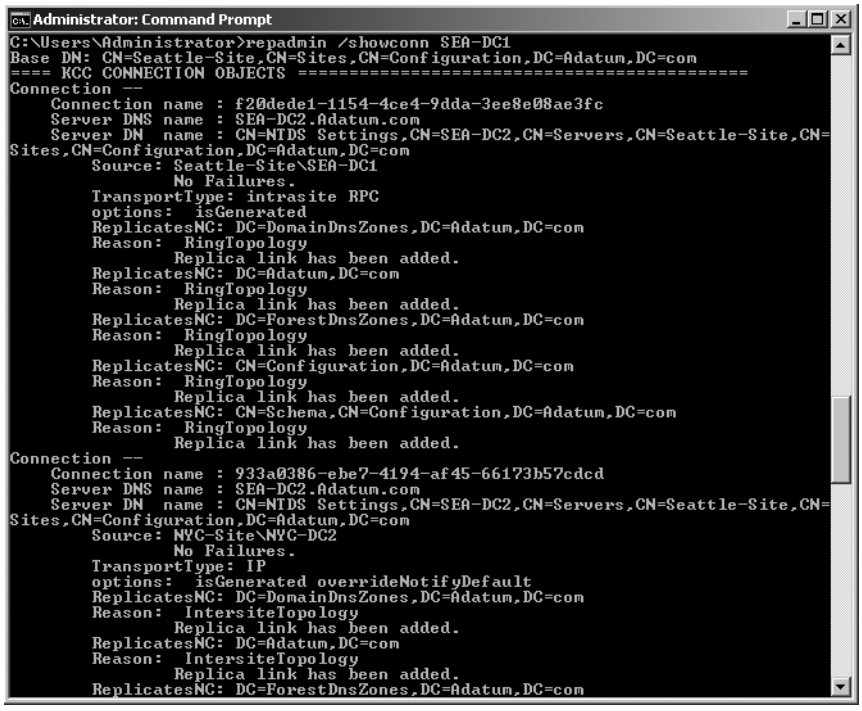


Figure 4-7. A single connection object used to replicate multiple directory partitions.

Global Catalog Replication

The Global Catalog is a different partition than the other partitions in that it is built from all the domain databases in the entire forest. The Global Catalog itself is read-only on all domain controllers, which means that the information in the Global Catalog cannot be directly modified by the administrator. Rather, the Global Catalog is just a list of all the attributes that are moved into the Global Catalog because their *isMemberOfPartialAttributeSet* attribute is set to *true*.

The fact that the Global Catalog is created from the domain databases also affects the replication ring for the Global Catalog. Each Global Catalog server must get the Global Catalog information from the domain controllers in all domains. For a simple example, see Figure 4-8, which shows a company with two domains and one domain controller in each domain, in the same site. Only the DC1.Adatum.com domain is configured as a Global Catalog server. The Global Catalog server is also the only domain controller for the Adatum.com domain, so it will extract the Global Catalog information for Adatum.com from its own domain database. The domain controller in the TreyResearch.com domain has the only copy of that domain directory partition, so DC1.Adatum.com collects the Global Catalog information for the TreyResearch.com domain from DC2.TreyResearch.com. To extract the information from the TreyResearch.com domain, a connection object is created from DC2.TreyResearch.com to DC1.Adatum.com. This connection is then used to replicate the Global Catalog information to DC1.Adatum.com.

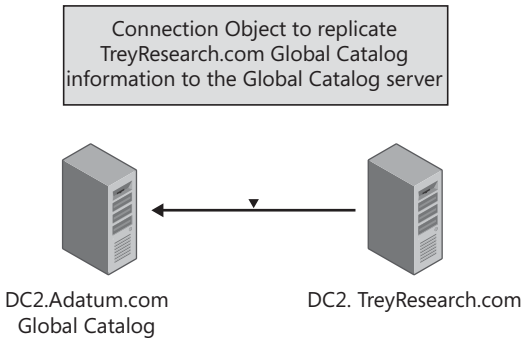


Figure 4-8. An example of simple Global Catalog replication.

Figure 4-9 shows a more complicated example of how the Global Catalog is created and replicated. In this scenario, a connection object is configured from a domain controller in every domain to each Global Catalog server. For example, DC1.Adatum.com will have an inbound connection object from DC2.Adatum.com, DC4.TreyResearch.com, and DC6.Contoso.com. This connection object is used to build the Global Catalog on DC1.Adatum.com. Each of the other Global Catalog servers will have a similar set of connection objects created. Also, a separate replication ring is created for the Global Catalog partition with all of the Global Catalog servers.

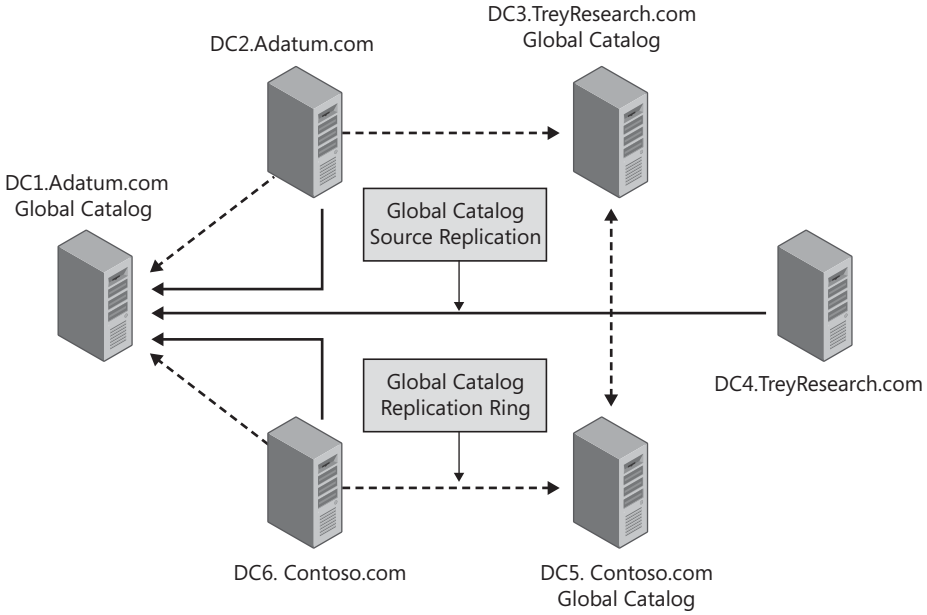


Figure 4-9. An example of a more complicated Global Catalog replication.

Intersite Replication Topology

When additional sites are added to a forest, the replication topology becomes increasingly complex. In a multisite scenario, a replication topology must be created for each site, and a replication topology must be created for replication between sites. To deal with this complexity, the process for creating connection objects changes for the intrasite replication. Within a site, KCC on each domain controller is responsible for creating the connection objects that it needs to ensure that it has the required replication redundancy

for all of its partitions, and it then replicates the information about the connection objects to the other domain controllers. Also, the domain controller receives information about the connection objects that have been created by other domain controllers. The next time KCC runs, connection objects might be added, modified, or deleted based on the information the domain controller has received about other connection objects in the site. Eventually, KCCs on all the domain controllers in a site determine the optimal replication configuration.

A similar approach is used when determining the replication topology between sites, except that one domain controller in each site is responsible for developing the intersite topology. KCC on one domain controller in the site is designated as the Inter-Site Topology Generator (ISTG) for the site. There is only one ISTG per site regardless of how many domains or other directory partitions there are in the site. ISTG is responsible for calculating the ideal replication topology for the entire site. This process consists of the following two actions:

- Identifying the bridgehead servers for each directory partition that is present in the site. Replication between sites is always sent from a bridgehead server in one site to a bridgehead server in another site. This means that information is replicated only once across the network connection between the sites.
- Creating the connection objects between the bridgehead servers to ensure that the information is replicated between the sites. Because the replication is configured between bridgehead servers, there are no redundant connection objects configured as there are within a site. However, the ISTG will create connection objects with bridgehead servers in multiple sites if the site links are configured to enable the connections.

When a new site is added to the forest, ISTG in each site determines which directory partitions are present in the new site. ISTG then calculates the new connection objects that will be needed to replicate the required information from the new site. Also, ISTG designates one domain controller to be the bridgehead server for each directory partition. ISTG creates the required connection agreement in its directory, and this information is replicated to the bridgehead server. The bridgehead server then creates a replication connection with the bridgehead server in the remote site, and replication begins.

To see how the replication topology is created between sites, see Figure 4-10. In this example, the forest contains two sites and two domains with domain controllers for each domain in each site. There is also at least one Global Catalog server in each site. This means that each site contains a directory partition for each of the domains, a Global Catalog partition, as well as the schema directory partition and the configuration directory partition. Two bridgehead servers would be designated in each site, because each of these partitions must be replicated between the sites. One of the bridgehead servers in each site will be a domain controller in the Adatum.com domain. Another bridgehead server in each site must be a domain controller in the TreyResearch.com domain. In the Figure 4-10 example, DC1.Adatum.com and DC6.TreyResearch.com are also Global Catalog servers. This means that they will become bridgehead servers to replicate Global Catalog information between sites. Because the schema directory partition and the configuration directory partition are shared by all domain controllers, one of the existing connection objects can be used to replicate these partitions.

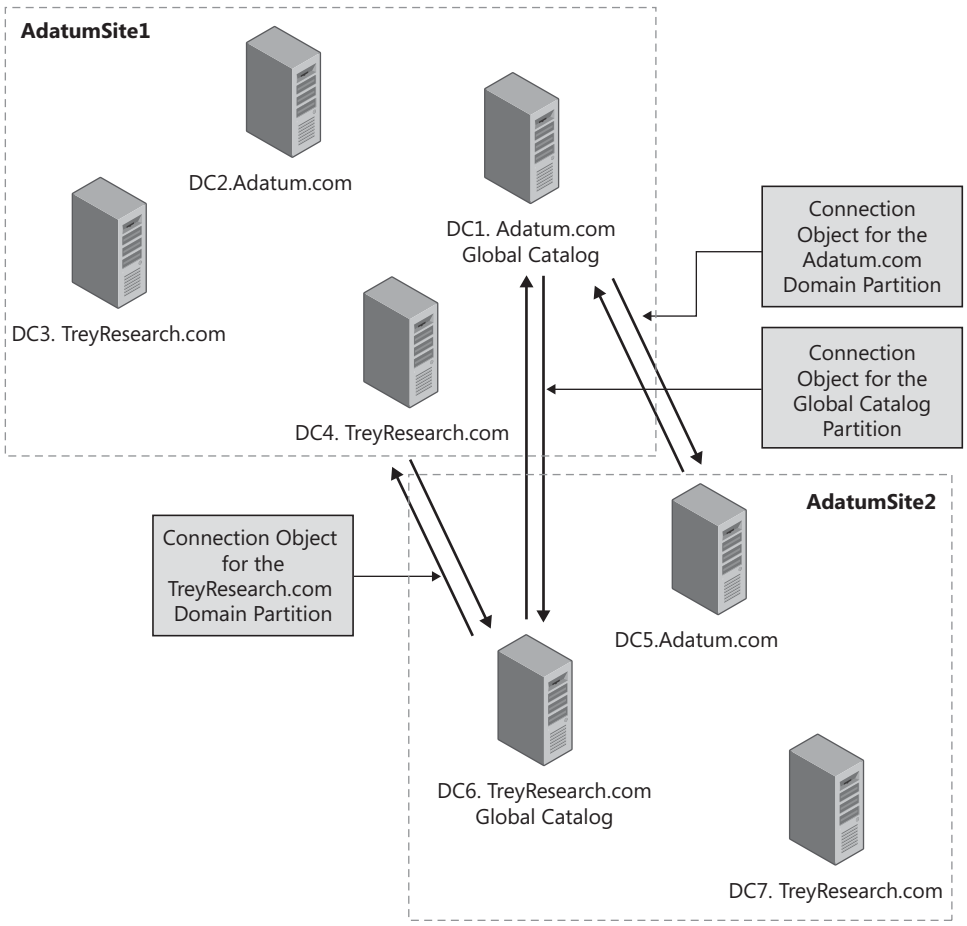


Figure 4-10. Intersite connection objects.

[Note] This discussion of the replication topology is based on the default behavior for AD DS domain controllers. Administrators can modify the default behavior, especially for replication between sites. These modifications and the effect of these changes are discussed later in this chapter.

RODCs and the Replication Topology

RODCs also participate in normal AD DS replication and connection objects must be created between RODCs and other domain controllers. However, because RODCs have read-only copies of the AD DS database, the KCC will only create single one-way connection objects from a domain controller with a writeable copy of the database to the RODC. The RODC can only pull changes from other domain controllers, it can never be configured as a replication source for any connection object.

RODC replication is also limited by which domain controllers can be direct replication partners. RODCs can replicate all AD DS partitions except the domain partition from either Windows Server 2003 or Windows Server 2008 domain controllers. RODCs must replicate the domain partition from a domain controller running Windows Server 2008. This means that each RODC must have a connection object with a Windows Server 2008

domain controller with a writeable copy of the database for the RODC's domain. This also means that when you upgrade a domain from Windows Server 2003, the first Windows Server 2008 domain controller cannot be an RODC.

If the RODC is deployed in a separate site, the Windows Server 2008 should be placed in the nearest site in the topology. Figure 4-11 provides an example of a possible RODC deployment and the connection objects that would be configured.

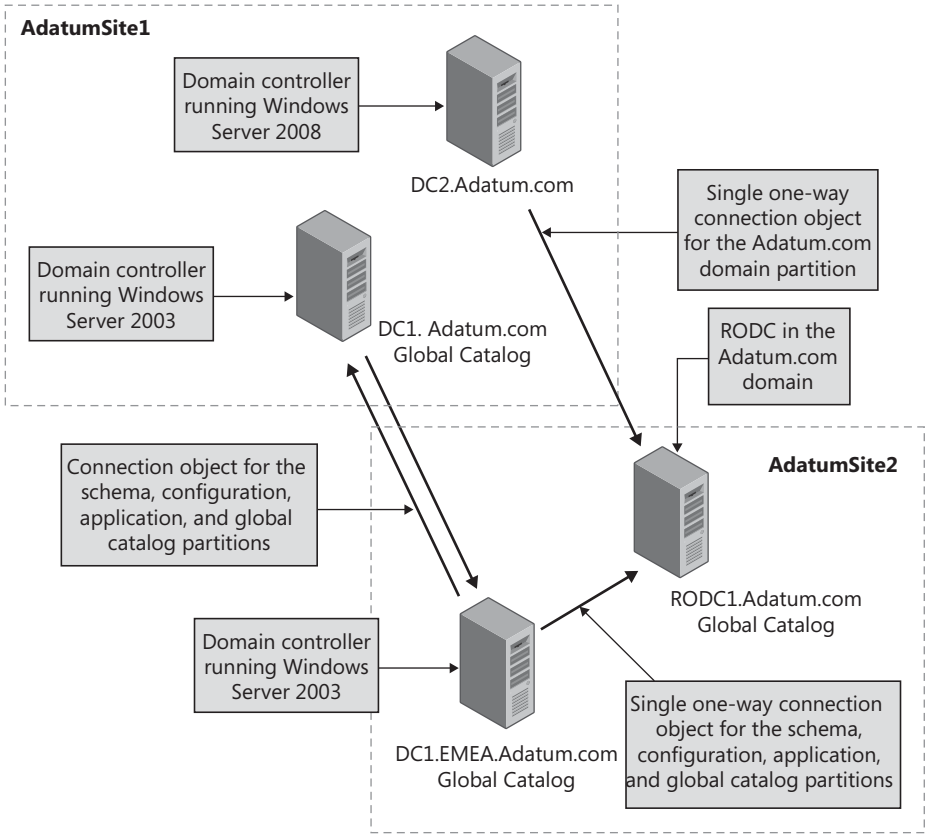


Figure 4-11 Replication connection objects with RODCs.

Configuring Intersite Replication

The most important reason for creating multiple sites in AD DS is to control replication traffic between company locations, especially between locations that are separated by slow WAN connections. As described in Chapter 2, an AD DS site is a network location in which all the domain controllers are connected to each other with fast and reliable network connections. One of the tasks of setting up an AD DS network is determining where to draw the site boundaries and then connecting the sites together.

> [Note] Defining clear criteria for when to create an additional site is difficult because of the large numbers of variables that have to be included in this decision. Chapter 5 goes into detail about when you should consider creating additional sites. That chapter also covers many of the other design issues that you must consider when designing the site topology.

Creating Additional Sites

When AD DS is installed, a single site called the Default-First-Site-Name (the site can be renamed) is created. Because sites are usually based on the company location, you can rename this site to more accurately the location where the domain controllers in the site are located. If additional sites are not created, all subsequent domain controllers will be added to this site as they are installed. However, if your company has multiple locations with limited bandwidth between the locations, you will almost certainly want to create additional sites.

Additional sites are created using the Active Directory Sites and Services administrative tool (see Figure 4-12). To create a new site, right-click the Sites container, and then click New Site.

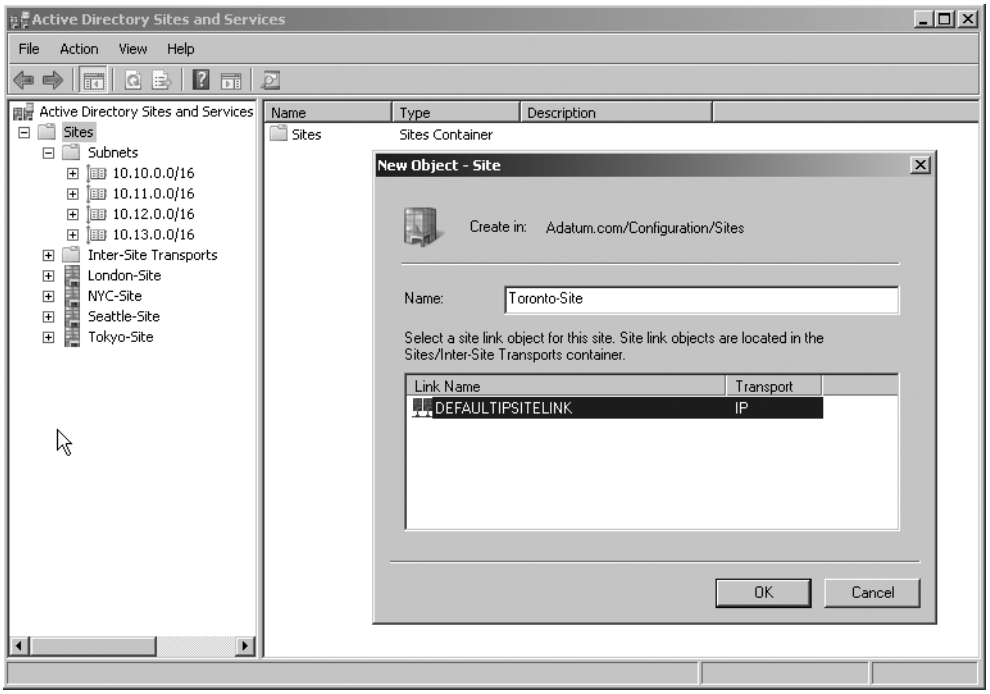


Figure 4-12 Creating a new site in Active Directory Sites and Services.

When you create a new site, you must link the site with an existing site link. This ensures that the site will automatically be included in the replication topology. From the Link Name list, choose which site link will be used to connect this site to other sites.

Each site is associated with one or more IP subnets in AD DS. By default, no subnets are created in AD DS, so you will normally begin by creating all of the subnets associated with the Default-First-Site-Name site. As you create additional sites, also create additional subnets in the Subnets container in Active Directory Sites and Services and associate the subnets with the new site.

[Onthecd] As you modify the site configuration, ensure that you document all of the changes you make. You can use the ADDSSites.xlsx job aid on the CD as a template for documenting the site configuration. You can use the GetADDSSites.ps1 Windows PowerShell script on the CD to display information about all of the sites in your forest. Remember that you need to provide the full path when running a Windows PowerShell script, and you may need to modify the PowerShell script execution policy before you can run a script.

For examples of Visual Basic Scripting Edition (VBScript) scripts that you can use to obtain site information, see the Script Center Script Repository Web site at *http://www.microsoft.com/technet/scriptcenter/scripts/default.mspx?mfr=true*.

Each site should have at least one domain controller and, ideally, a Global Catalog server. To move an existing domain controller into the site, right-click the domain controller object in its current Servers container and select Move. You are then given a choice about which site you want to move the domain controller into. If you install a new domain controller, and you have more than one site in your forest, you are given a choice about which site to install the new domain controller. The default selection in the Active Directory Domain Services Installation wizard is to locate the domain controller in the site where the IP subnet matches the domain controller's IP address.

[Important] When you move a domain controller to a new site, ensure that you modify the domain controller IP configuration to reflect the new site location. You will also need to refresh the host record in DNS by using the IPConfig /refreshDNS command. Verify that you can ping all domain controllers in the domain by fully qualified domain name after completing the domain controller move.

Site Links

The AD DS objects that connect sites together are called *site links*. When AD DS is installed, a single site link—called DEFAULTIPSITELINK—is created. If you do not create any additional site links before you create additional sites, each site is included in this default site link. If all of the WAN connections between your company locations are equal in terms of bandwidth and cost, you can just accept this default configuration. If all the sites are connected by one site link, the replication traffic between all sites will have exactly the same properties. If you make a change on this site link, the replication configuration for all sites will be modified.

[Onthecd] As part of documenting your site configuration, ensure that you also document the site link configuration. You can use the ADDSSites.xlsx job aid on the CD. The ListADDSSites.ps1 script on the CD lists the site links associated with each site.

However, in many cases, you might not want to have the replication between all sites configured the same way. For example, if your company locations are linked by different network connections, you may want to replicate AD DS information across network connections with limited available bandwidth less frequently than you do across network connections with more available bandwidth. If you want to be able to configure different

replication settings between sites, you must create additional site links and assign the appropriate sites to the site links.

> [Note] Creating a site link does not replace the work of ISTG; all it does is make it possible for ISTG to do its work. Once a site link is in place, ISTG will use the site link to create the required connection objects to replicate all the AD DS partitions between each site.

The following are the configuration options on all site links. Figure 4-13 shows the interface for configuring site links.

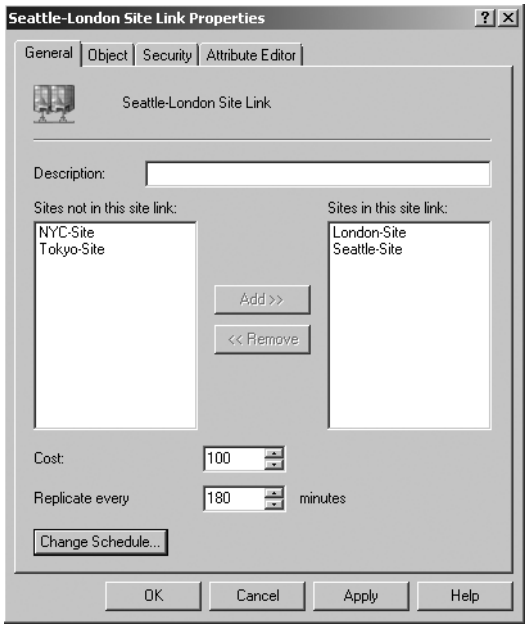


Figure 4-13 Configuring site links.

Cost

- The cost for a site link is an administrator-assigned value that defines the relative cost of the site link. The cost will usually reflect the speed of the network connection and the expenses associated with using the connection. This cost is important if there are redundant site links in the organization, that is, if there is more than one path for replication to travel from one site to another. In all cases, the lowest-cost route will be chosen as the replication path.

Replication schedule

- The replication schedule defines what times during the day the site link is available for replication. The default replication schedule allows for replication to occur 24 hours a day. However, if the bandwidth to a site is very limited, you might want to have replication occur only during non-working hours.

Replication interval

- The replication interval defines the intervals at which the bridgehead servers check with the bridgehead servers in the other sites to see if there are any directory updates. By default, the replication interval for site links is set at 180 minutes. The replication interval is only applied during the replication schedule. If the replication schedule is

configured to allow replication from 10 P.M. to 5 A.M., by default, the bridgehead servers will check for updates every 3 hours during that time.

Replication transports

- The site link can use either RPC over IP or SMTP as the replication transport. See "Replication Transport Protocols" later in this chapter for more details.

These options provide significant flexibility for configuring replication between sites. However, there are also some mistakes to avoid. To understand how these options work together, consider a company network like that shown in Figure 4-14.

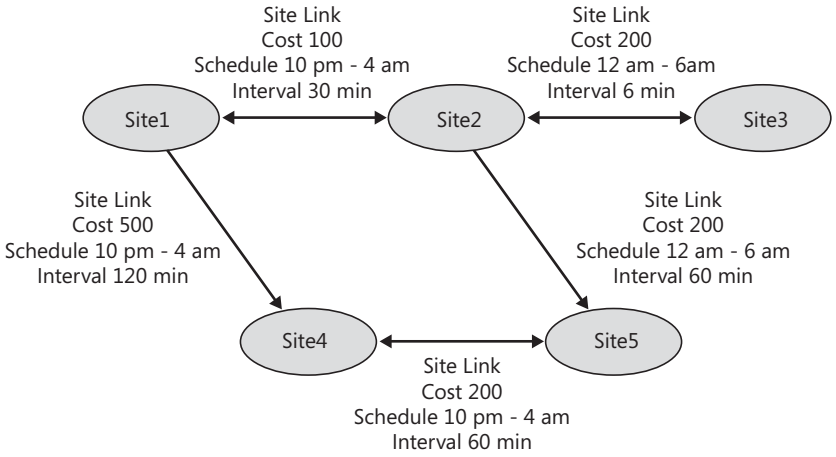


Figure 4-14 A site link configuration.

In Windows Server 2008 AD DS, all site links are considered transitive by default. This means that connection objects can be created between domain controllers that are not in adjacent sites. For example, in Figure 4-14, Site1 has a site link to Site2 and to Site4, and Site2 has a site link to Site3 and Site5. Because of the transitive nature of the site links, this means that domain controllers in Site1 can also replicate directly with domain controllers in Site3 and Site5.

The site link costs define the path that replication traffic will take through the network. When KCC is creating the routing topology, it uses the accumulated costs for all site links to calculate the optimal routing. In the example shown in Figure 4-14, there are two possible routes between Site1 and Site5: The first route is through Site2; the second route is through Site4. The cost to route through Site2 is 300 (100+200) while the cost through Site4 is 700 (500+200). This means that all replication traffic will be replicated through Site2 unless the connection is not available.

When replication traffic crosses multiple site links, the site link schedules and replication intervals for each site link combine to determine the effective replication window and interval. For example, effective replication will occur between Site1 and Site3 only during the hours of 12 midnight to 4 A.M. (the overlapping time in the schedules) and the effective replication will happen every 60 minutes (the replication interval for the Site2–Site3 site link).

[Note] If the schedules for site links do not overlap, it is still possible for replication to occur between multiple sites. For example, if the Site1–Site2 site link is available from 2 A.M. to 6 A.M., and the Site2–Site3 site link is available from 10 P.M.to 1 A.M., changes to the directory will still flow from Site1 to Site3. The changes will be sent from Site1 to Site2, and then from Site2 to Site3. However, the replication latency would be almost a day in this case because changes replicated to Site2 at 2 A.M. would not be replicated to Site3 until 10 P.M.

Additional Site Link Configuration Options

In addition to the site link configuration options available in Active Directory Sites and Services, you can also configure other site link settings by using ADSIEdit, or by modifying the registry on the domain controllers. For example, you configure the following settings:

- Turn off compression for intersite replication. By default, all replication traffic between sites is compressed. However, compressing the traffic places an extra load on the domain controller's processor. If you have sufficient bandwidth between the AD DS sites, you can disable the compression in Windows Server 2008 AD DS.
- Enable notification for intersite replication. By default, replication between sites is based on the schedule and replication frequency configured on the site link. You have the option to enable notification for intersite replication. If notification is enabled, the bridgehead server in a site where a change has occurred notifies the bridgehead server in the destination site, and the changes are pulled across the site link. This can greatly reduce replication latency between sites, but will also increase the network traffic between sites.
  To turn off compression or to turn on notification for intersite replication, you must use a tool such as ADSI Edit to modify the Options attribute on either the site link object or the connection object. To turn off compression, set the value of the Options attribute to *4*; to turn on notification, set the value to *1*.
- You can modify the amount of data that is replicated in each replication packet. By default, the number of objects Windows Server 2008 domain controllers will replicate in a single packet is 1/1,000,000th the size of RAM, with a minimum of 100 objects and a maximum of 1,000 objects. The maximum size of objects that will be replicated is 1/100th the size of RAM, with a minimum of 1 megabyte (MB) and a maximum of 10 MB. You can modify these settings by creating the Replicator inter site packet size (objects) and Replicator inter site packet size (bytes) values in the HKEY_LOCAL_MACHINE\System\CurrentControlSet\Services\NTDS\Parametersppath.

Site Link Bridges

In some cases, you might want to turn off the transitive nature of site links and manually configure site link bridges. When you configure site link bridges, you define which site links should be seen as transitive and which site links should not. Turning off the transitive nature of site links can be useful when you do not have a fully routed network, that is, if not all segments of the network are available at all times (for example, if you have a dial-

up or scheduled-demand dial connection to one network location). Site link bridges can also be used to configure replication in situations where a company has several sites connected to a fast backbone with several smaller sites connecting to each larger center using slow network connections. In such cases, site link bridges can be used to manage the flow of replication traffic more efficiently.

> [Note] Chapter 5 provides details about when and how to use site link bridges.

When you create a site link bridge, you must define which site links are part of the bridge. Any site links you add to the site link bridge are considered transitive with each other, but site links that are not included in the site link bridge are not transitive. In the example used earlier, a site link bridge could be created for the site links connecting Site1, Site2, Site4, and Site5. All of these site links would then be considered transitive, which means that a bridgehead server in Site1 could replicate directly with a bridgehead server in Site5. However, because the site link from Site2 to Site3 is not included in the site link bridge, it is not transitive. That means that all replication traffic from Site3 would flow to Site2, and from there it would flow to the other sites.

To turn off the transitive site links, expand the Inter-Site Transport container in Active Directory Sites and Services, right-click IP, click Properties, and then clear the Bridge All Site Links option on the General tab of the IP Properties sheet.

> [Caution] The site link bridging setting affects all site links using the transport protocol where you disable site link bridging. This means that all site link bridging is disabled, and will now have to configure site link bridges for all site links if where you want transitive site connections.

Replication Transport Protocols

Windows Server 2008 AD DS can use one of three different transportation protocols for replication:

- RPC over IP within a site. All replication connections within a site must use an RPC-over-IP connection. This connection is synchronous, which means that the domain controller can replicate with only one replication partner at any one time. The RPC connection uses dynamic port mapping. The first RPC connection is made on the RPC endpoint mapper port (IP port 135). This connection is used to determine which port the destination domain controller is using for replication.

> [Note] If you are replicating the directory information through a firewall, or using routers with port filtering enabled, you can specify the port number that the domain controllers will use for replication. To do this, create the following registry key as a DWORD value and specify any valid port number: HKEY_LOCAL_MACHINE\SYSTEM\CurrentControlSet\Services\NTDS \Parameters\TCP/IP Port.

- RPC over IP between sites. Replication connections between sites can also use RPC over IP. This RPC connection is the same as the intrasite connection with one important exception: by default all traffic sent between sites is compressed.

> [Note] When you look at the two types of RPC-over-IP connections in the Active Directory Sites And Services administrative tool, you will notice that they are identified differently in the interface. The RPC over IP within a site is called *RPC*, and the RPC over IP between sites is called *IP*.

- SMTP between sites. Replication connections between sites can also use SMTP to replicate information between sites. SMTP can be a good choice as a replication protocol if you do not have a permanent and relatively fast connection between company locations. SMTP uses an asynchronous connection, which means that the domain controller can replicate with multiple servers at the same time.

Configuring SMTP Replication

Configuring SMTP replication is significantly more complicated than configuring RPC over IP replication between sites. With RPC over IP replication, domain controllers use built in components and Kerberos authentication to automatically configure and secure replication.

To configure SMTP replication, you need to complete the following steps:

4. Install the SMTP Server feature on the bridgehead servers in both sites. When you install the SMTP Server feature, required components from the Web Server (IIS) server role are also installed.
5. Install Active Directory Certificate Services and configure the Certification Authority (CA) as an Enterprise CA. The CA will be used to issue certificates to the domain controllers which will be used to sign and encrypt the SMTP messages that are exchanged between domain controllers. When you install an Enterprise CA, it automatically issues domain controller certificates to domain controllers in the same domain as the Enterprise CA. These domain controllers can use the certificates to secure SMTP data. For domain controllers in other domains in the forest, you must manually request a Domain Controller certificate or a Directory Email Replication certificate.
6. Configure SMTP site links with a cost that is less than any RPC over IP site link connecting between the two sites. The two sites must not have any domain controllers in the same domain.
7. Ensure that SMTP e-mail can be sent between the domain controllers. If the domain controllers can communicate directly by using port 25, no further configuration is required. However, in some cases, the domain controllers may need to forward the SMTP messages to a SMTP bridgehead server rather than directly to the destination bridgehead server.

Configuring Bridgehead Servers

As mentioned earlier, replication between sites is accomplished through bridgehead servers. By default, ISTG automatically identifies the bridgehead server as it calculates the

intersite replication topology. To view which domain controllers are operating as bridgehead servers, you can use the Repadmin /bridgeheads command. The command output lists all of the current bridgehead servers in each site, including the directory partitions each bridgehead server is responsible for. The command output also displays whether the last replication with each bridgehead server was successful.

If you run the Repadmin /bridgeheads /v command, the command output displays the last attempted replication for each directory partition on the bridgehead server, as well as the last successful replication time. Figure 4-15 shows the partial output from this command.

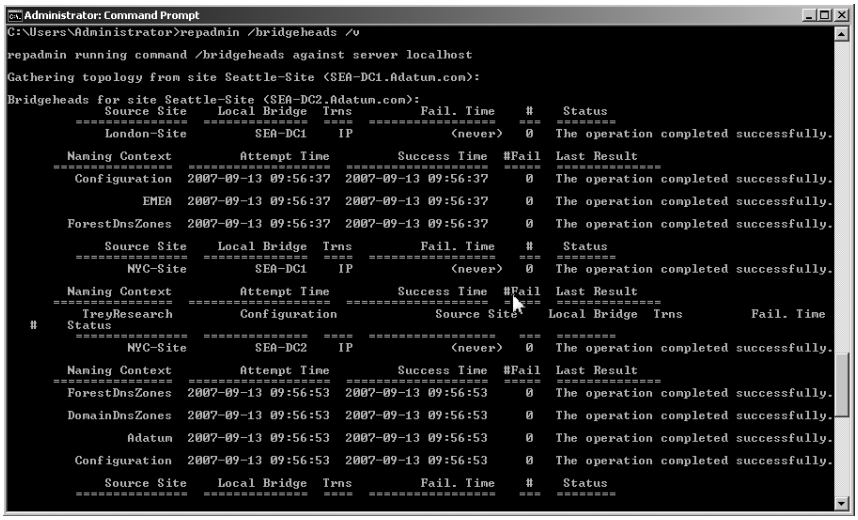


Figure 4-15 Viewing bridgehead server status using Repadmin.

In some cases, you might want to control which domain controllers are going to operate as bridgehead servers. Bridgehead server may require additional server resources if there are many changes to the directory information, replication is set to occur frequently, and the organization has hundreds of sites. To configure which servers will be the bridgehead servers, access the computer objects in the Active Directory Sites and Services administrative tool, right-click the server name, and then select Properties. (Figure 4-16 shows the interface.) You are given the option of configuring the server as a preferred bridgehead server for either IP or SMTP transports.

> [Onthecd] If you configure a bridgehead server and then forget that you configured it, you may spend a lot of time troubleshooting AD DS replication if the bridgehead server fails. Ensure that you document preferred bridgehead servers for both types of replication transports in the ADDSSites.xlsx job aid on the CD.

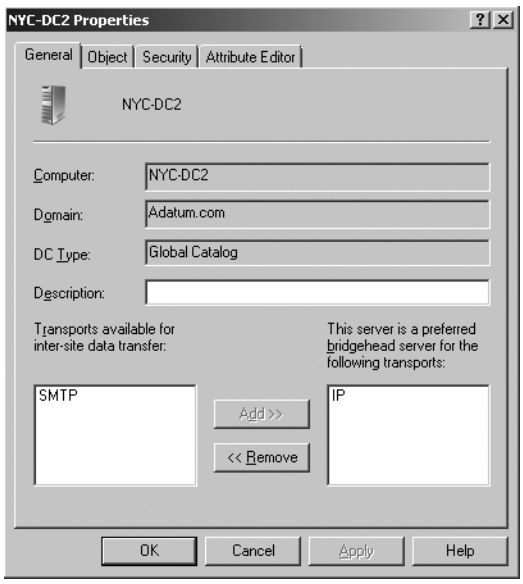


Figure 4-16 Configuring a preferred bridgehead server.

The advantage of configuring preferred bridgehead servers is that you can ensure that the domain controllers you choose will be selected as the bridgehead servers. If you want complete control over which servers are used as bridgehead servers, you must configure a preferred bridgehead server for each partition that needs to be replicated into a site. For example, if a site contains replicas of the Adatum.com domain directory partition, the TreyResearch.com domain directory partition, the Global Catalog partition, and an application directory partition, you will need to configure at least one domain controller with a replica of each of these partitions. If you do not configure bridgehead servers for all of the partitions, you will get a warning message like the one shown in Figure 4-17, and ISTG will log an event in the event log and then choose a preferred bridgehead server for the partition. You can also configure multiple preferred bridgehead servers. If you do, ISTG will choose one of the identified servers as the bridgehead server.

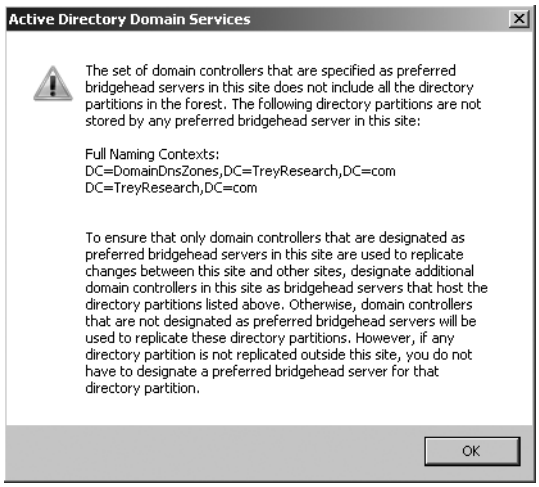


Figure 4-17 Warning message to configure bridgehead servers for each directory partition.

You should configure this option with caution. Configuring preferred bridgehead servers limits ISTG's ability to choose the bridgehead server—it will always select a server that is configured as a preferred bridgehead server. If this server fails and no other servers have been designated as bridgehead servers for that directory partition, ISTG will not select another bridgehead server and replication will cease until the server is again available or until you have reconfigured the preferred bridgehead server options. If the preferred bridgehead server does fail, you can either remove the server as a preferred bridgehead server and allow ISTG to identify a bridgehead server, or you can choose another preferred bridgehead server.

> [Caution] If the preferred bridgehead server does fail, and you choose to reconfigure the preferred bridgehead server, you need to make any configuration changes in both sites. Because the bridgehead servers are not available, no information will be replicated between the sites until the configuration changes are made in both sites. To make changes in a remote site, connect to a domain controller in the site in Active Directory Sites and Services.

Troubleshooting Replication

If AD DS replication fails, domain controllers will not be updated with changes made on other domain controllers. This may lead to inconsistent experiences for users and administrators, depending on which domain controller they are connecting to. If password or configuration changes for users are not replicated, users may not be able to log on to the network. If group policy settings or the Sysvol directory are not replicated, users may experience different group policy settings. Because of the importance of AD DS replication, you should be prepared to troubleshoot AD DS replication issues.

Process for Troubleshooting AD DS Replication Failures

The first step in troubleshooting AD DS replication failures is to identify the reason for the failure. In many cases, it can be difficult to immediately identify why AD DS replication fails, so often troubleshooting is a matter of eliminating possible reasons for failure. As general guidance, complete the following steps:

1. Verify network connectivity. As is the case with most troubleshooting scenarios, start by verifying that the domain controllers can communicate with each other on the network. The network connection might be unavailable or network settings are not configured properly.
2. Verify name resolution. One of the most common causes for replication errors is that DNS name resolution if failing. If you receive error messages indicating that the RPC server is not available or "Target account name is incorrect" errors, verify that the domain controllers can resolve the target server's FQDN.
3. Test for authentication and authorization errors. If you are receiving access denied errors during replication, then there is a problem with authentication or authorization. To identify the cause of the security error, run the dcdiag /test:CheckSecurityError /s:DomainControllerName command, where DomainControllerName is the name of the domain controller that you want to test. To test the connection between two domain controllers for replication security errors, run the dcdiag

/test:CheckSecurityError /ReplSource:SourceDomainControllerName command. This command tests the connection between the domain controller on which you run the command and the source domain controller (identified by SourceDomainControllerName). The output from these commands identifies the security issues between the domain controllers. Fix the issues and then rerun the command to verify that you have addressed the issue.

4. Check for domain controller performance issues. If a domain controller does not have enough server resources, replication may fail. For example, if the domain controller runs out hard disk space on the drive where the AD DS data store is located, the domain controller will not accept replication changes. In some cases, the domain controller performance may be the cause of delayed replication. To address domain controller performance issues, consider the following:
    - Move applications or services to another server. If the domain controller is performing multiple roles or running other applications, consider moving the roles or applications to another server on the network.
    - Distribute AD DS and DNS roles across multiple servers. AD DS integrated DNS zones provide benefits but running both AD DS services and DNS services on a single computer can cause performance issues. By distributing the load of these services, you may be able to minimize the server performance impact.
    - Deploy domain controllers with 64 bit hardware. Computers with 64 bit hardware provide significant performance gains over domain controllers with 32 bit hardware.
5. Review and modify the replication topology. In large organizations with thousands of sites, calculating the replication topology can consume the processor resources on the domain controller performing the Inter-Site Topology Generator role. Consider decreasing the number of sites in the organization or configuring dedicated bridgehead servers. As well, verify that the AD DS site link configuration corresponds with the actual WAN link configuration in your network. AD DS replication should use the WAN connections with maximum available bandwidth whenever possible.

> [Note] Two excellent resources for troubleshooting specific AD DS replication errors are the "Troubleshooting Active Directory Replication Problems" web page (*http://technet2.microsoft.com/windowsserver/en/library/4f504103-1a16-41e1-853a-c68b77bf3f7e1033.mspx?mfr=true*) and the "How to troubleshoot intra-site replication failures" web page (*http://support.microsoft.com/kb/249256*).

Tools for Troubleshooting AD DS Replication

Windows Server 2008 provides several tools for troubleshooting AD DS replication. All of these tools are installed on Windows Server 2008 when the server is configured as a domain controller.

Active Directory Sites and Services

In addition to using Active Directory Sites and Services to configure sites and replication, you can also use it perform some basic troubleshooting tasks. These tasks include:

- Forcing the KCC to recalculate the replication topology. To do this, expand the domain controller object in the AD DS site servers container, right-click NTDS Settings, point to All Tasks, and click Check Replication Topology. This forces the KCC to run immediately rather than waiting for the next scheduled update.
- Force a domain controller to pull replication changes. Locate the domain controller to which you want to pull changes in the site servers container. In the NTDS Settings container under the domain controller, right click the connection object with the domain controller from which you want to pull changes, and click Replicate now. If both domain controllers are in the same site, you will get an error message, or get a message the replication was successful. If the domain controllers are in different sites, you will get a message telling you that the domain controller will attempt immediate replication. Check the Event Viewer for replication errors.
- Force the replication of the configuration partition from or to a domain controller. When you right-click the NTDS object under a domain controller other than the domain controller that is the current focus for Active Directory Sites and Services, you can choose to Replicate configuration from the selected DC or Replicate configuration to the selected DC. One of the benefits of using these commands is that the configuration information will be replicated even if no connection object exists between the domain controllers. This option is useful when a replication partner was removed from the domain while a domain controller was offline, and the domain controller cannot locate other domain controllers to create new connection objects.

Repadmin

The most useful tool for monitoring and troubleshooting replication is Repadmin. You can use the Repadmin.exe command-line tool to view the replication topology from the perspective of each domain controller. You can also use Repadmin.exe to manually create the replication topology, force replication events between domain controllers, and view the replication metadata, and up-to-date state of vectors.

To run the repadmin command, use the following syntax:

```
repadmin command arguments [/u:[domain\]user /pw:{password|*}]
```

You need to provide the user account information only if the current logged on user is not a member of the Domain Admins group.

The following examples use some of the available command arguments for the repadmin command:

1. To display the replication partners of the domain controller named DC1, use the syntax:

```
repadmin /showreps DC1.Adatum.com
```

2. To display the highest USN on the domain controller named DC2, use the syntax:

```
repadmin /showvector dc=Adatum,dc=com  DC2.Adatum.com
```

3. To display the connection objects for the domain controller named DC1, use the syntax:

```
repadmin /showconn DC1.Adatum.com
```

4. To initiate a replication event between two replication partners

```
repadmin /replicate DC2.Adatum.com DC1.Adatum.com dc=Adatum,dc=com
```

5. Initiate a replication event for a specified directory partition with all of its replication partners

```
repadmin /syncall DC1.Adatum.com dc= Adatum,dc=com
```

Dcdiag

The Dcdiag.exe tool performs a number of tests that check domain controllers for issues that might affect replication. These tests include connectivity, replication, topology integrity, and intersite health tests.

To run the repadmin command, use the following syntax:

```
dcdiag command arguments [/v /f:LogFile /ferr:ErrLog ]
```

In the command, the optional switch /v directs the command to produce detailed output, /f directs the output to the logfile, and /ferr redirects fatal error output to a separate log file. To run all of the dcdiag tests on a local computer and display the results in the command prompt window, just type DCdiag and press ENTER. To check a remote domain controller, run DCDiag /s:Servername where Servername is the remote domain controller name.

The following are a few of the tests that can be run using DCDiag.

Connectivity

- Tests whether domain controllers are DNS registered, can be pinged, and have LDAP/RPC connectivity.

Replications

- Checks for timely replication and any replication errors between domain controllers.

NetLogons

- Checks that the appropriate logon privileges exist to allow replication to proceed.

Intersite

- Checks for failures that would prevent or temporarily hold up intersite replication and tries to predict how long it will take before the KCC is able to recover. Results of this test are often not valid, especially in atypical site or KCC configurations or at the Windows Server 2008 forest functional level.

FSMOCheck

- Checks that the domain controller can contact a KDC, a Time Server, a Preferred Time Server, a PDC, and a Global Catalog server. This test does not test any of the servers for operations master roles.

Services

- Checks whether the appropriate domain controller services are running.

Kccevent

- This test checks that the Knowledge Consistency Checker is completing without errors.

Topology

- Checks that the KCC has generated a fully connected topology for all domain controllers.

> [Note] For detailed information on how to use Repadmin and DCDiag, type the command name followed by **/?**.

Additional Tools

Two standard server administrative tools are also useful for monitoring and troubleshooting replication. The first tool is the Event Viewer. One of the event logs added to all domain controllers is a Directory Service event log. Most of the directory replication-related events are logged in this event log, and this should be one of the first places you look when replication fails.

The Reliability and Performance Monitor tool is useful for monitoring the amount of replication activity happening on the server. When a server is promoted to be a domain controller, the DirectoryServices performance object, as well as several file replication performance objects, are added to the list of performance counters. These performance counters can be used to monitor how much replication traffic there is as well as a wide variety of other AD DS–related activities.

Summary

One of the key aspects to managing Windows Server 2008 AD DS is understanding how replication works. A stable replication environment is crucial in maintaining an up-to-date copy of all directory information on all the domain controllers in the forest, which is essential to ensure consistent user logon and directory search performance. By understanding how replication works within a site and between sites, you can also design and implement the optimal replication configuration.

Best Practices

- Replication within a single site happens automatically, quickly and rarely fails. If all of your company's domain controllers are connected by fast network connections, you should implement a single site.
- On the other hand, if your company has multiple locations where you install domain controllers, creating additional sites is the easiest and best way to manage AD DS related traffic across WAN links with limited available bandwidth. Not only do multiple sites limit replication traffic, but they also keep client authentication traffic local.
- Develop a regular practice of monitoring AD DS replication. Consider using a tool such as the Active Directory Management Pack with System Center Operations Manager to

monitor replication on all domain controllers in your site. If you do not have a tool like this, regularly monitor the Directory Service event log, and either the DFS Replication event log (if your AD DS forest is at the Windows Server 2008 functional level), or the File Replication Service event log.

- In most organizations, the most important cause of AD DS replication errors is DNS lookup errors. By integrating DNS with AD DS, and taking advantage of the DNS directory partitions, you can minimize the chances of DNS errors.

Additional Resources

- "Monitoring and Maintaining Active Directory" which is Chapter 14 in this book. This chapter provides details on using monitoring tools such as Event Viewer and Reliability and Performance Monitor to monitor AD DS domain controllers, including monitoring replication..
- "Designing the Active Directory Structure", Chapter 5 in this book goes into detail on designing the AD DS site configuration.
- "Troubleshooting Active Directory Replication Problems" located at *http://technet2.microsoft.com/windowsserver/en/library/4f504103-1a16-41e1-853a-c68b77bf3f7e1033.mspx?mfr=true*. This Web site provides detailed steps for troubleshooting Active Directory replication issues and links to knowledge base articles that address specific Event IDs.
- The "How to troubleshoot intra-site replication failures" knowledge base article at *http://support.microsoft.com/kb/249256* provides details on how to troubleshoot intra-site replication errors. This KB article, as well as many of the other KB articles listed next, refer to Windows Server 2003. Many of the steps in troubleshooting AD DS replication have not changed in Windows Server 2008
- The "Active Directory Replication Troubleshooter" located at *http://blogs.technet.com/rbeard47/pages/active-directory-replication-troubleshooter.aspx* provides a detailed step by step process for troubleshooting Active Directory replication.
- "Fixing Replication DNS Lookup Problems (Event IDs 1925, 2087, 2088)". *http://technet2.microsoft.com/windowsserver/en/library/43e6f617-fb49-4bb4-8561-53310219f9971033.mspx?mfr=true*
- "How to troubleshoot RPC Endpoint Mapper errors". (*http://support.microsoft.com/kb/839880*)
- "Service overview and network port requirements for the Windows Server system" *(http://support.microsoft.com/kb/832017*). This article describes the ports required by most Windows Server services, including AD DS replication. This information is very useful when configuring firewalls between domain controllers.
- "Replication Not Working Properly Between Domain Controllers After Deleting One from Sites and Services" *(http://support.microsoft.com/kb/262561*)
- "Active Directory Replication Technologies" *http://technet2.microsoft.com/windowsserver/en/library/74d58697-970a-45db-9139-ebcd3db051181033.mspx?mfr=true*

- The "Script Repository: Active Directory" web site, located at *http://www.microsoft.com/technet/scriptcenter/scripts/default.mspx?mfr=true* has several scripts that can be used to enumerate and modify the AD DS site and site link configuration.

Related Tools

Windows Server 2008 provides several tools that can be used when managing and troubleshooting replication. Table 4-2 lists some of these tools and when you would use each of the tools.

Table 4-2 AD DS Replication Tools

Tool name	Description and usage
Dnslint.exe	This tool is a free download from Microsoft. (See *http://support.microsoft.com/kb/321045* for the download location). This tool can be used to help diagnose common DNS name resolution issues and to verify that DNS records used specifically for AD DS replication are correct.
Nslookup.exe	This tool is included in all Microsoft Windows server and client operating systems. Nslookup is used to query DNS servers and to obtain detailed responses. The information obtained using Nslookup can be used to diagnose and solve name resolution problems, verify that resource records are added or updated correctly in a zone, and debug other server-related problems.
Active Directory Sites and Services	Use to configure sites and replication and to perform some basic AD DS replication troubleshooting tasks.
Repadmin.exe	Use this command-line tool to view the replication topology from the perspective of each domain controller. You can also use Repadmin.exe to manually create the replication topology, force replication events between domain controllers, and view the replication metadata, and up-to-date state of vectors.
DCDiag.exe	Use this tool to perform tests that check domain controllers for issues that might affect replication

Resources on the CD

- "ADDSSite.xlsx" is a spreadsheet template for documenting AD DS site information.
- "ListADDSSites.ps1" is a simple Windows PowerShell script for listing information about all of the sites in your forest.

Related Help Topics

- "Checklist: Configure an Additional Site" in Active Directory Sites and Services help.
- "Checklist: Configure the Intersite Replication Schedule" in Active Directory Sites and Services help.

  "Troubleshooting Active Directory Domain Services Replication" in Active Directory Sites and Services help.